Aryan Bendrey

Game Developer

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Skills

Unity

Unreal

C#

Visual Scripting/Blueprints

Version Control (Git)

VFX

Shaders, Particle Effects

3D Animation

Video Editing

Soft Skills

Creative Thinking

Team Collaboration

Communication

Problem Solving

Adaptability

Leadership

Time Management

Critical Thinking

Passionate Game Developer with nearly 2 years of experience developing games and assets in the industry.

A Game Designer, adept in Game Programming and knowledgeable with various aspects of Game Dev like VFX, Animation, 3D Modeling.

Interestingly, also founded and managed a successful farming start-up in India for over 1 year.

Experience

G9 Studios Pvt Ltd (1 year) — July 2022 - Sept 2023
Game Developer — Pune, India
https://gravity9studios.com/

- Designed and programmed augmented reality games and assets.
- Developed scripts for games, tools, and assets.
- Created documentation for game mechanics and ideas.
- **Collaborated** effectively with a team of artists and programmers to deliver high-quality projects.
- **Presented** mechanics to clients and stakeholders, demonstrating strong **communication** skills.

Blue Monocle Software (6 months) — November 2020 - April 2021
Intern Game VFX Developer (Remote) — Dubai
https://bluemsoftware.com/

- Created VFX game assets and particle effects for a side-scroller space shooter game.
- **Collaborated remotely** with a team of designers, programmers, and artists, showcasing **adaptability**.
- Applied **problem-solving** skills to optimize VFX performance within the game environment.

MotherSon Organic Farms (1 year) — June 2021 - May 2022
Owner/Founder — Pune

- Founded and managed an organic farming business, demonstrating strong **entrepreneurial skills**.
- Applied **organizational skills** to oversee daily operations, ensuring timely delivery of products.
- Developed **leadership** and **communication** skills by managing a team, coordinating with suppliers, and interacting with customers.

Education

Falmouth University — Sept 2023 - Sept 2024
Artificial Intelligence in Games (Msc) — Master of Science
https://www.falmouth.ac.uk/

CG Spectrum — November 2022 - February 2023
Game Design — Certification
https://www.cgspectrum.com/

SAE Institute Dubai — June 2018 - Jan 2022
Game Programming (BSc) — Bachelor of Science
https://dubai.sae.edu/

Anibrain School of Media Design, Pune — April 2017 - April 2018
Game Design and Programming — Diploma
https://schoolofmediadesign.com/